CONCEPT NOTE: OPTIONAL SOCIAL PROGRAM

International Community Service Program "Passport to Asia: 5 Countries, 5 Games, 1 Big Adventure!"

The 8th ASEAN-China Forum for Private Higher Education Development & The 6th ACAPHEI Annual Meeting
Universitas YARSI, Jakarta, Indonesia | 16–19 November 2026

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1. Program Overview and Institutional Context

The 8th ASEAN-China Forum for Private Higher Education Development and the 6th Annual Meeting of the ASEAN-China Alliance of Private Higher Education Institutions (ACAPHEI 2026) will take place in Jakarta from 16 to 19 November 2026, co-organized by Universitas YARSI. Under the overarching theme **"Empowering Communities in the Society 5.0 Era: The Synergy of Health, Social Innovation, and Technology"**, the 2026 forum introduces a brand-new flagship activity: an **International Community Service Program** scheduled for Day 3 (19 November 2026).

Designed as an optional, high-impact experiential activity, this initiative translates academic dialogue into direct social contribution. While delegates participate in academic paper tracks, policy roundtables, and research proposal challenges on Days 1 and 2, Day 3 offers a practical avenue to engage with local Jakarta communities, foster cross-cultural understanding, and demonstrate social responsibility across ASEAN and Chinese private higher education institutions.

2. Core Objectives and Key Benefits for Delegates

The International Community Service Program is structured around four foundational pillars that benefit international delegates, local communities, and participating universities:

- **Meaningful Local Engagement:** Delegates connect directly with Jakarta community members, transferring cultural knowledge and fostering human-centered social innovation.
- **Cross-Cultural Collaboration:** International scholars, faculty, and students work side-by-side in multicultural teams representing five ASEAN nations and China.
- **Experiential Learning:** Participants gain firsthand insight into grassroots community development, social care facilities, and inclusive educational activities in Indonesia.
- **Formal Recognition:** All registered participants receive an official Certificate of Appreciation jointly issued by the ACAPHEI Secretariat and Universitas YARSI.

3. Activity Concept: "Passport to Asia: 5 Countries, 5 Games, 1 Big Adventure!"

The core community service module utilizes traditional Asian children's games as an interactive pedagogical tool. Entitled **"Passport to Asia: 5 Countries, 5 Games, 1 Big Adventure!"**, the program engages community beneficiaries (such as children at PAUD YARSI, or residents at a local Jakarta care facility) through culturally immersive games from five Asian nations.

The table below outlines the five traditional game modules, their pedagogical focus, and operational instructions:

Country	Game Title	Pedagogical / Skill Focus	Brief Game Instructions
Vietnam	Cướp Cờ	Auditory focus, number recognition, & rapid reflex response.	Children split into two numbered teams. Host calls out numbers randomly; assigned players run to grab the center flag.
Thailand	Postman	Cognitive categorization, spatial agility, & verbal memory.	Children sit in a circle. One player as 'Postman' calls a specific rule (e.g. 'Red shirts swap!'), triggers dynamic seat changes.
China	Lao Ying Zhuo Xiao Ji	Creative expression, empathy, & protective teamwork.	A dramatic fable game where 'Mother Hen' spreads arms to protect a line of 'Chicks' from the chasing 'Hawk'.
Malaysia	Ketingting Kapal Terbang	Gross motor coordination, balance, & spatial planning.	Children hop through a airplane-shaped grid drawn in chalk, turn in mid-air on the airplane wings, and return.
Philippines	Lawin at Sisiw	Cooperation, agility, & tactical team line maintenance.	Children form a single line holding waists behind the 'Mother Hen' as the 'Hawk' attempts to tag the last chick in line.

4. Team Composition, Logistics, and Execution Plan

To ensure seamless execution, safety, and active participant engagement, the program operates under a structured 30-person operational team model transported directly by YARSI University shuttle buses:

Participant Category	Quota / Count	Key Responsibilities & Operational Role
Native Country Delegates	**10 Persons**	2 native representatives per target country leading local cultural narration and game demonstration.
Non-Native Delegates	**5 Persons**	1 non-native delegate per country supporting cross-cultural facilitation and observation.

Student Liaison Officers (LO)	**5 Students**	1 dedicated student LO stationed at each game stall to assist with translation and delegate support.
Event Management Team	**5 Students**	Responsible for overall schedule flow, session moderation, and activity coordination.
Logistics & Equipment Team	**5 Students**	1 student per stall managing game props, venue setup, and safety assurance.

Operational Schedule for Day 3 (19 November 2026)

- **08:30 – 09:00:** Assembly at Universitas YARSI Lobby and departure via YARSI Bus.
- **09:00 – 11:30:** Arrival at community venue (PAUD YARSI / Panti Asuhan Muslimin or designated Jakarta care facility); execution of 'Passport to Asia' game stalls, cultural interactions, and souvenir presentation.
- **11:30 – 12:00:** Closing ceremony, certificate presentation, group photo, and return shuttle to official delegate hotel / Universitas YARSI.

5. Participation Guidelines and Registration Process

Participation in the International Community Service Program is **entirely optional** for all registered ACAPHEI 2026 forum delegates. Interested faculty members, scholars, and student participants can register via the official ACAPHEI 2026 event portal (https://acaphei2026.yarsi.ac.id/) during the main forum registration window.

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